Key Pen Parks Regular Meeting Agenda

(Meetings may be videotaped or recorded)

Monday September 12, 2016 Volunteer Park Annex

Study Session - 6:30 PM Study Session

- Gateway Park Consultant
- Staff Report
- 1. Call to Order 7:30 PM
- 2. Roll Call

Present Excused Comment

Mark Michel Ed Robison Kip Clinton John Kelly Shawn Jensen

- 3. Pledge of Allegiance
- 4. Approval of Agenda
- 5. Special Presentations
- 6. Citizens Comments

Limited to 3 minutes per issue per citizen. Citizen will state name and their address.

If providing handouts, need to provide 10 copies for Commissioners and Staff

PUBLIC PARTICIPATION IN BOARD MEETINGS – Anyone may address any resolution for final consideration the agenda. Public comment on any other items on the agenda shall be at the discretion of the President. To ensure equal opportunity for the public to comment, the President may impose a time limit on each speaker. Questions must be directed to the President.

Under no circumstance shall any person be allowed to address the Board on matters in which the District or a District official is a litigant. Citizens are requested to address the board with decorum.

7. Approval of the Minutes

August 8, 2016 (Regular Meeting)

8. Financial Report

- August Financial Report
- Pierce County Vouchers # 341344 to 341347 in the amount of \$68,555.87 for transfers into payroll and accounts payable.
- Key Pen Parks checks # 043 to 079 in the amount of \$34,273.04

9. Staff Report (see attached covered in study session)

10. Board Committee and Advisory Council Reports

- Land and Improvements Committee(Commissioner Robison)
- Key Peninsula Park and Recreation Foundation Report
- Trail update (Commissioner Michel)
- Recreation Committee (Commissioner Kelly)

11. Board Presidents Report

12. Unfinished Business

- Gateway Park
- Penmet Parks/ absorption of Peninsula Athletic Association (PAA)

13. New Business

- 14. Other minor matters
- 15. Good of Order/Comments by Board Members
- 16. Next Meeting October 10th, 2016, 7:30 PM
- 17. Adjournment